#### Time limit: 4.0s Memory limit: 1G

In this problem, there are 3 subtasks.

#### Subtask 1

Given n 32-bit unsigned integers, sort them in nondecreasing order.

### Subtask 2

There are 2n people playing "Rock,Paper,Scissors". They stand in two rows, and there are n people in each row. A player will use a fixed strategy for every game: for the j-th ( $0 \le j < n$ ) player on the i-th ( $i \in \{1, 2\}$ ) row, if we use an integer  $a_{ij}$  to describe his strategy, then 0 means the player will only use rock, 1 means the player will only use scissors, and 2 means the player will only use paper.

Now there are q queries. Each query specifies three integers x, y, l ( $0 \le x, y < n, 1 \le l \le n - \max(x, y)$ ). You need to answer how many people in the first row will win if the  $x \sim x + l - 1$ -th person in the first row plays the game with the  $y \sim y + l - 1$ -th person on the second row.

More formally, "plays the game" here means for all i satisfying  $0 \le i < l$ , the x + i-th person on the first row plays "Rock,Paper,Scissors" with the y + i-th person on the second row.

### Subtask 3

We say a parenthesis sequence is valid if it is a sequence that is (1) formed entirely by ( and ) (2) the numbers of ( and ) are equal (3) for any prefix, the number of ( is no less than the number of ). Now given a string formed by ( , ), and ?, compute the number of ways to replace each ? with ( or ) such that the parenthesis sequence is valid. We say two solutions are different if and only if there is at least one ? replaced with different parenthesis.

### **Input Format**

This problem has a template. The first line of the input has an integer  $task_{id}$  ( $1 \le task_{id} \le 3$ ) denoting the subtask. Next is the specific input to a subtask. Two adjacent integers in the same line are separated by a space.

- Subtask 1: There is a line with two integers n, s. Let  $a_0 = \text{next\_integer}(s)$ ,  $a_i = \text{next\_integer}(a_{i-1})$ ,  $1 \le i < n$ . Then  $a_0, a_1, \ldots, a_{n-1}$  is the n integers that shall be sorted.
- Subtask 2: The first line contains two integers n, q. In the second line, there is a string of length n consisting of 0,1,2. The *i*-th letter of the string denotes the strategy of the *i*-th person in the first row (i.e. a<sub>1i</sub>). The third line has the same format as the second line. The third line denotes the strategies of the people on the second row.
- Subtask 3: The first line contains an integer *n* denoting the length of the string. The second line is the string.

### **Output Format**

- Subtask 1: Let *b* be the sorted array. Call output arr(b, 4n) of 32-bit unsigned integers *b* (i.e. store into  $b_0, b_1, \ldots, b_{q-1}$ ), and call output arr(b, 4q).
- Subtask 3: Output an integer denoting the number of possibilities modulo  $2^{32}$ .

## Sample Input 1

1 100000 2017012501

## Sample Output 1

4275990336

### Sample Input 2

2			
6 6			
200100			
200211			
5 3 1			
201			
203			
202			
2 3 3			
013			

### Sample Output 2

3349208141

### Sample Input 3

3		
4		
(???		

# Sample Output 3

2

## Sample Input 4

3 4 )???

## Sample Output 4

0

### Constraints

In the original problem, the memory limit is 2 GB. Due to limitations of DMOJ, the memory limit has to be 1 GB and thus it is likely the 3rd test case is not solvable on DMOJ.

Subtask	Score	Test Case	Constraints
1	5	1	$n=10^5$
	19	2	$n=10^8$
	11	3	$n=2 imes 10^8$
2	7	4	$n=q=10^3$
	23	5	$n=q=3 imes 10^5$
3	9	6	$n=10^3$
	5	7	n=120000
	7	8	n=225000
	14	9	n=266666

### **Test Case 3**

# Template

```
#include <stdio.h>
#include <string.h>
#include <algorithm>
typedef unsigned int u32;
typedef unsigned long long u64;
inline u32 next_integer(u32 x) {
    x ^= x << 13;
    x ^= x >> 17;
    x ^= x << 5;
    return x;
}
bool output_arr(void *a, u32 size) {
    if (size % 4) {
        return puts("-1"), 0;
    }
    u32 blocks = size / 4;
    u32 *A = (u32 *)a;
    u32 ret = size;
    u32 x = 23333333;
    for (u32 i = 0; i < blocks; i++) {</pre>
        ret = ret ^{(A[i] + x)};
        x ^= x << 13;
        x ^= x >> 17;
        x ^= x << 5;
    }
    return printf("%u\n", ret), 1;
}
// ===== header ======
namespace Sorting {
void init_data(u32 *a, int n, u32 seed) {
    for (int i = 0; i < n; i++) {</pre>
        seed = next_integer(seed);
        a[i] = seed;
    }
}
void main() {
    int n;
    u32 seed;
    scanf("%d%u", &n, &seed);
```

```
u32 *a = new u32[n];
    init_data(a, n, seed);
   // sort(a, n);
    output_arr(a, n * sizeof(u32));
}
}
namespace Game {
void main() {
    int n, q;
    scanf("%d%d", &n, &q);
    char *s1 = new char[n + 1];
    char *s2 = new char[n + 1];
    scanf("%s%s", s1, s2);
    u32 *anss = new u32[q];
    int *q_x = new int[q];
   int *q_y = new int[q];
    int *q_len = new int[q];
    for (int i = 0; i < q; i++) {</pre>
        scanf("%d%d%d", q_x + i, q_y + i, q_len + i);
    }
    // solve(n, q, s1, s2, q_x, q_y, q_len, anss);
    output_arr(anss, q * sizeof(u32));
}
}
namespace Parentheses {
void main() {
    int n;
    scanf("%d", &n);
    char *s = new char[n + 1];
    scanf("%s", s);
    u32 ans;
    // ans = solve(n, s);
    printf("%u\n", ans);
}
}
```

```
int main() {
    int task_id;
    scanf("%d", &task_id);
    switch (task_id) {
        case 1:
            Sorting::main();
            break;
        case 2:
            Game::main();
            break;
        case 3:
            Parentheses::main();
            break;
    }
    return 0;
}
```