

Mock CCC '19 Contest 1 S4 - Pusheen Plays Neko Atsume

Time limit: 0.6s **Memory limit:** 1G
Java: 1.0s

Pusheen is playing Neko Atsume! She has a lot of toys and has laid them out to maximize her fish income. She wants to know how efficient her layout will be though.

After doing a lot of critical thinking and real-time programming, Pusheen has boiled down the fish income in terms of a single variable - the *beauty* of the arrangement of toys. She thus defines $f(x)$ to be the fish income given that her layout has beauty x . After some more computation, Pusheen has realized that for all $x \leq 0$, $f(x) = 1$. Otherwise, $f(x) = f(\lfloor \frac{x}{a} - b \rfloor) + f(\lfloor \frac{x}{c} - d \rfloor)$.

Pusheen has Q layouts, layout i having beauty x_i . Compute $f(x_i)$ for many values of x_i .

Constraints

$$1 \leq x_i \leq 10^9$$

$$2 \leq a, c \leq 10^9$$

$$0 \leq b, d \leq 10^9$$

$$1 \leq Q \leq 10^5$$

Input Specification

The first line contains five space-separated integers, a , b , c , d , and Q .

The next Q lines each contain a single positive integer, x_i .

Output Specification

Output Q lines, the $f(x_i)$ values in order.

Sample Input

```
2 0 2 0 3
1
2
3
```

Sample Output

2

4

4