## DWITE '10 R1 #4 - Planting Trees

**Time limit:** 1.0s **Memory limit:** 64M

## **DWITE Online Computer Programming Contest, October 2010, Problem 4**

You are considering planting trees around your house, but there are only a few good sites to do so. Furthermore, it would be best if the planted trees surrounded the house — that is, the house is within the area formed between all the trees.

The input will contain 5 test cases, an integer  $3 \le N \le 30$ , followed by N lines of integer X Y pairs,  $-1000 \le X, Y \le 1000$ , describing possible plant locations. Consider the house to be a single point at location 0, 0.

The output will contain 5 lines, an integer number of possible valid configurations for exactly 3 trees.

*Notes:* the order in which the trees are planted does not matter. The house must be **strictly contained** within the area; that is, if the house is exactly on the line between two trees, then this configuration does not count.

## **Sample Input**

## **Sample Output**

1 2

Problem Resource: DWITE