

DWITE '09 R2 #2 - Mini DWITE

Time limit: 2.0s **Memory limit:** 64M

DWITE Online Computer Programming Contest, November 2009, Problem 2

The basic idea behind DWITE's judge is to run your programs against the test input, and compare the result against the test output. To get a better understanding, here we'll make a miniature judge that tests a simple addition function.

The input will contain 5 sets of data: each 5 lines of two non-negative integers, n_1 and n_2 ($0 \leq n_1, n_2 \leq 100$) separated by a space. 5 lines of "expected" output follow. That is, the input is a total of 50 lines.

You "run a solution" by adding the input integers, and then checking if it matches the number in the "expected output" part. Add 1 point for each match, 0 for different numbers.

The output will contain 5 lines, each a score for a set.

Explanation of the sample input below:

- $1 + 2 = 3$; score point
- $2 + 3 = 5$; score point
- $3 + 4 = 7$; score point
- $4 + 5 \neq 10$; no point
- $5 + 6 = 11$; score point

Sample Input

```
1 2
2 3
3 4
4 5
5 6
3
5
7
10
11
```

Sample Output

```
4
```