Time limit: 1.0s Memory limit: 32M

Vjekoslav the Wolf is running away from a bunch of blood hungry hunters. The hunters are smart and hide behind trees. Vjekoslav knows this, but doesn't know which trees. He would like to run to his comfortable, civilized cottage (as opposed to the hunters' quite uncivilized den, yes I am rooting for the Wolf here) staying as far away as possible from any trees.

The forest can be represented as an N by M grid. Let us mark empty meadow patches with \square , patches with a tree in the middle with +, Vjekoslav's current position with \lor and the position of his cottage with \square . Vjekoslav can run from his current patch to any other patch north, east, south, or west from him, **even if it contains a tree**.

If Vjekoslav is standing in R-th row and C-th column on the grid and there is a tree in the A-th row and B-th column then the distance between Vjekoslav and that tree is

$$|R - A| + |C - B|$$

Help Vjekoslav find the best route to his cottage. The best route is any route that maximizes the minimal distance between Vjekoslav and all trees at any given moment.

Note that Vjekoslav's cottage doesn't occupy the entire path so that patch must also be included in the route.

Input Specification

The first line of input contains integer N and M $(1 \le N, M \le 500)$, grid dimensions.

The next N lines contain M characters each: $, +, \vee, \Im$.

Input contains exactly one character \boxed{V} and \boxed{J} and at least one character +.

Output Specification

Output a single integer, the minimal distance from a tree in the optimal route.

Sample Input 1

4		4	
+	•	•	•
•	•	•	•
•	•	•	•
v			J

Sample Output 1

Sample Input 2

4 5			
••••			
.+++.			
.+.+.			
V+.J+			

Sample Output 2

0